





- Around 85,000 Residents
- GIS Section = 3 Analysts + 1 Coordinator + 1 Manager (Biz Systems & GIS)
- Dev Team = 2 Application Developers + 1 Manager





CONCLUSION

- Very interesting, educational, project
- Very successful development process
- Very successful beta application
 - Fast & Lightweight
 - Mobile friendly
 - Single code base
- Confidence for future development
- The desktop is dead. Long live the desktop!





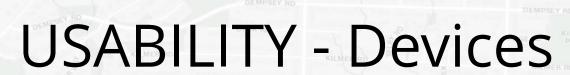
USABILITY - Devices





LUKEW Ideation + Design | www.lukew.com





THE THUMB ZONE

IPHONE TO IPHONE 4S STRETCH NATURAL







Scott Hurff | www.scotthurf.com



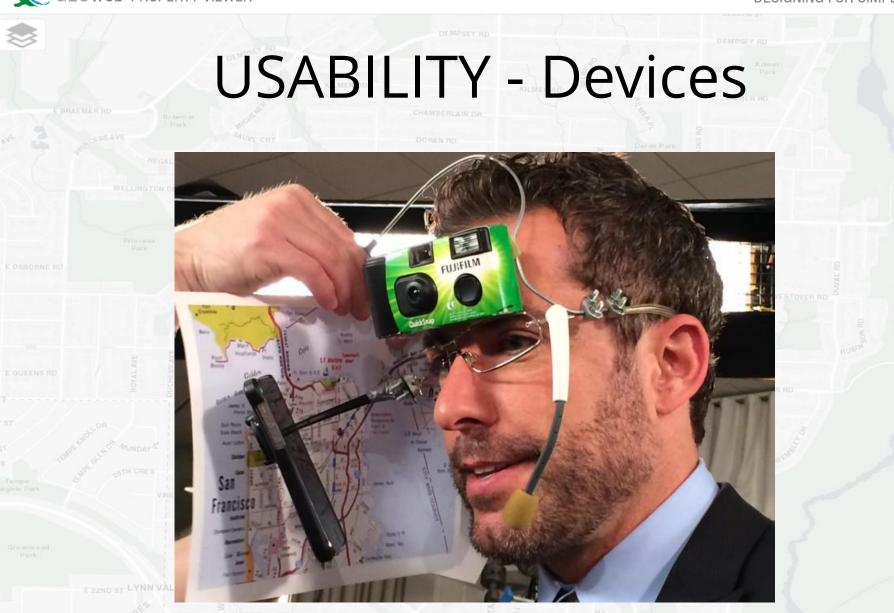




Google Fit

on phone, tablet, web & Wear















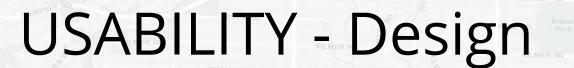












OUTCOME

- What will the thing you're designing make better?
- Clearly define your intended outcome

STRUCTURE

- · Design the system
- What components are required to meet the intended outcome

INTERACTION

- How will users interact with the system?
- In what sequence?
- What UI elements are appropriate

VISUAL

- Make it look and feel beautiful and enjoyable
- Alignment, colours, typography, iconography

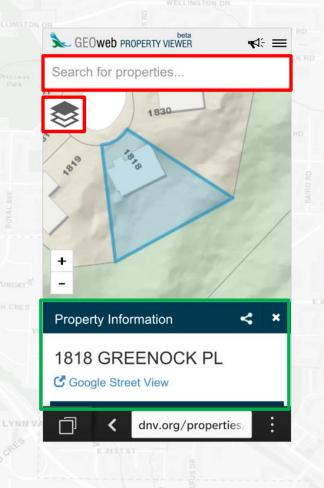


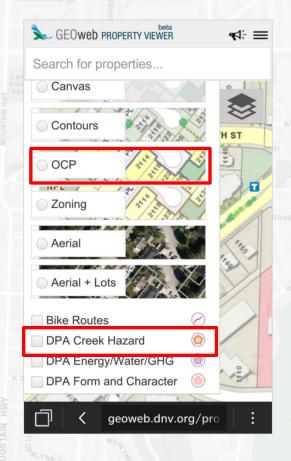






SCROLLING vs CLICKING









RESPONSIVE & ADAPTIVE

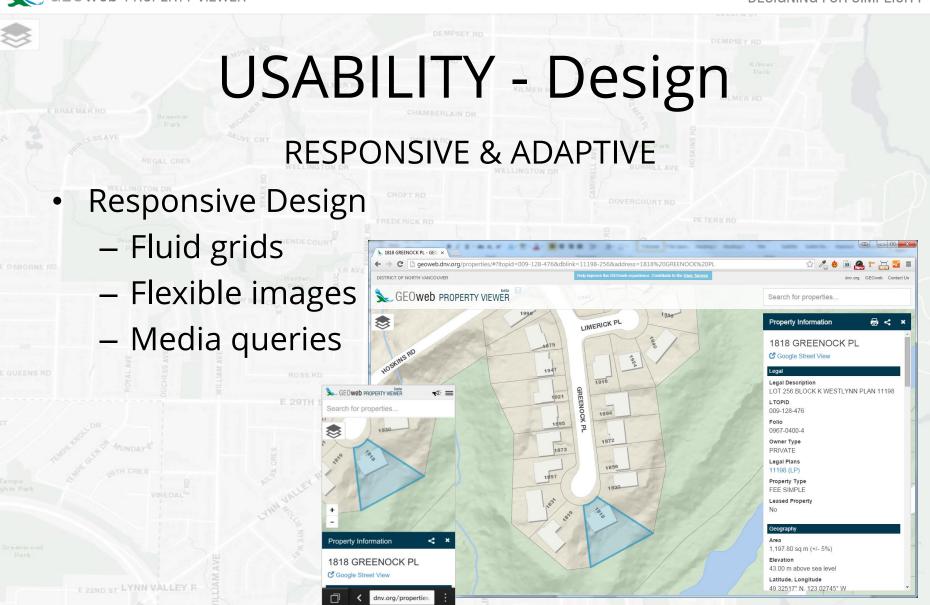
- Monitor the user's environment
- Enhance or simplify an interface
- Encourage ideal, efficient interaction
- Optimize usability for each visitor



RESPONSIVE & ADAPTIVE

- Adaptive Design
 - Adapt to the user's capabilities
 - Both form and function





Conway's Law

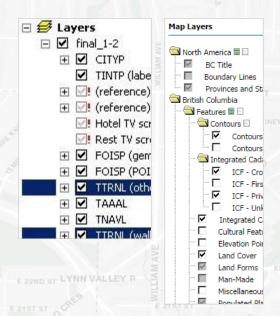
"Organizations which design systems ... are constrained to produce designs which are copies of the communication structures of these organizations."

— M. Conway, 1968

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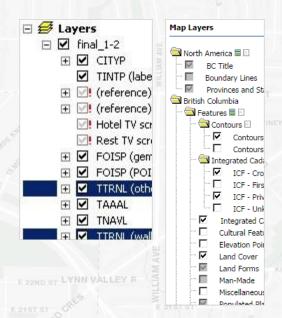




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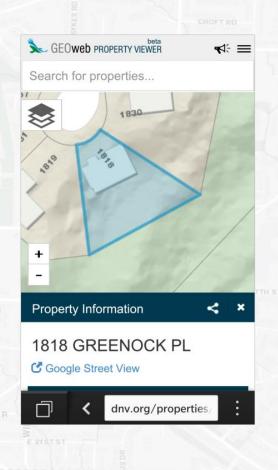




"Simple things should be simple, complex things should be possible.."

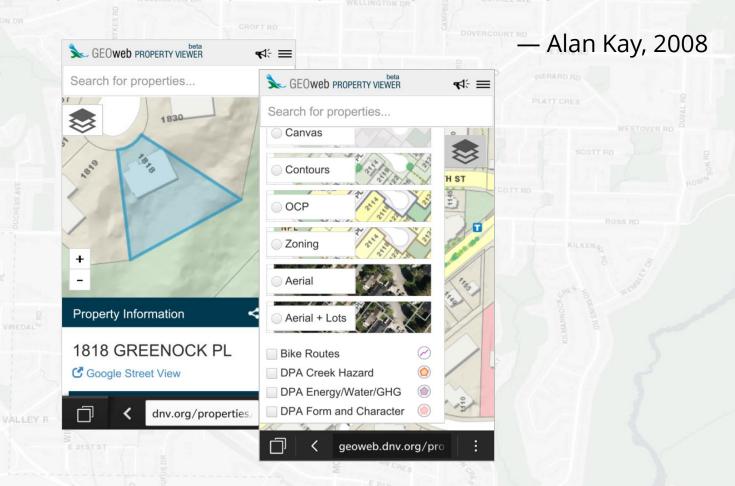
— Alan Kay, 2008

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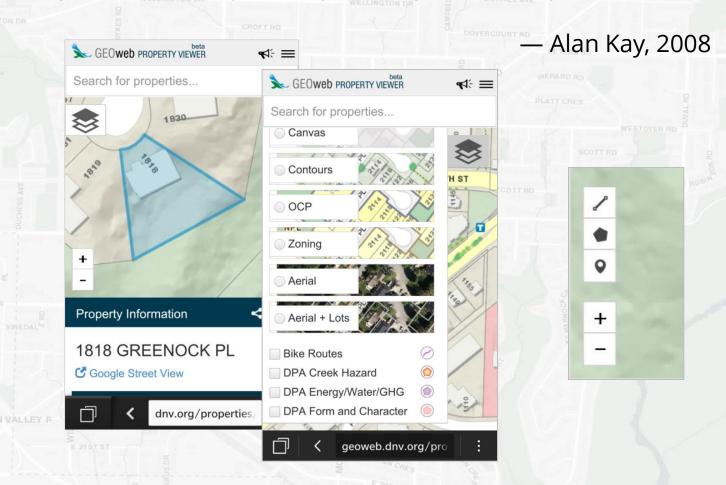


— Alan Kay, 2008

"Simple things should be simple, complex things should be possible.."



"Simple things should be simple, complex things should be possible.."





USABILITY - Mobile First

- Get mobile right, <u>first</u>
 - Loading times
 - Library sizes
 - File sizes
 - Performance
- Consider devices, design, making things simple
- Desktop becomes easier



WHAT WE DID & WHY

2001 ArcIMS

- GIS launches GEOweb (geoweb.dnv.org)
- P.I.E., Plans & Drawings

2009 Flex/Flash

- New web mapping paradigm
- GEOweb rebuild, launch of five specialized apps
- Open Data

2011 Flex/Flash v2

- Dedicated GIS Application Developers
- Backend updates
- Launch of GEOtools (internal)

2014 HTML5

- GIS awareness is ubiquitous
- Need for mobile support, a better experience
- Mature technology

2015 Org Catches Up

- New Corporate website
- Mobile-first
- · Simplicity, Innovation, Engagement, Efficiency, ...





PROPERTIES HAZARDS PROJECTS SOLAR HISTORY

- Evolving user needs
- Flash
- Better integration needed with DNV web
- Dated
- Needed a plan for future development

"Why doesn't this work on my





PROPERTIES HAZARDS PROJECTS SOLAR HISTORY

phone?"

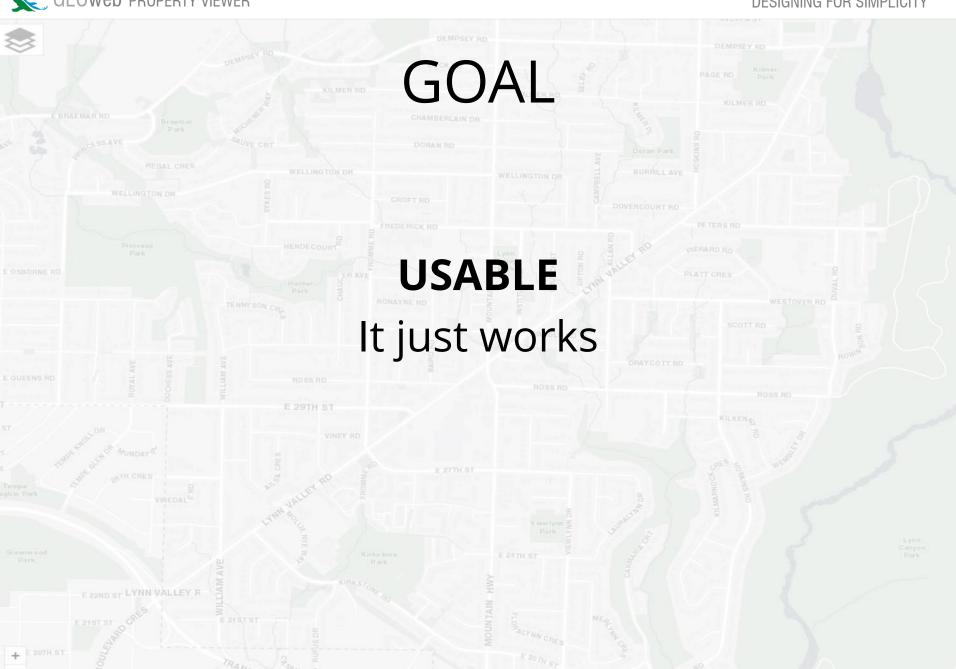
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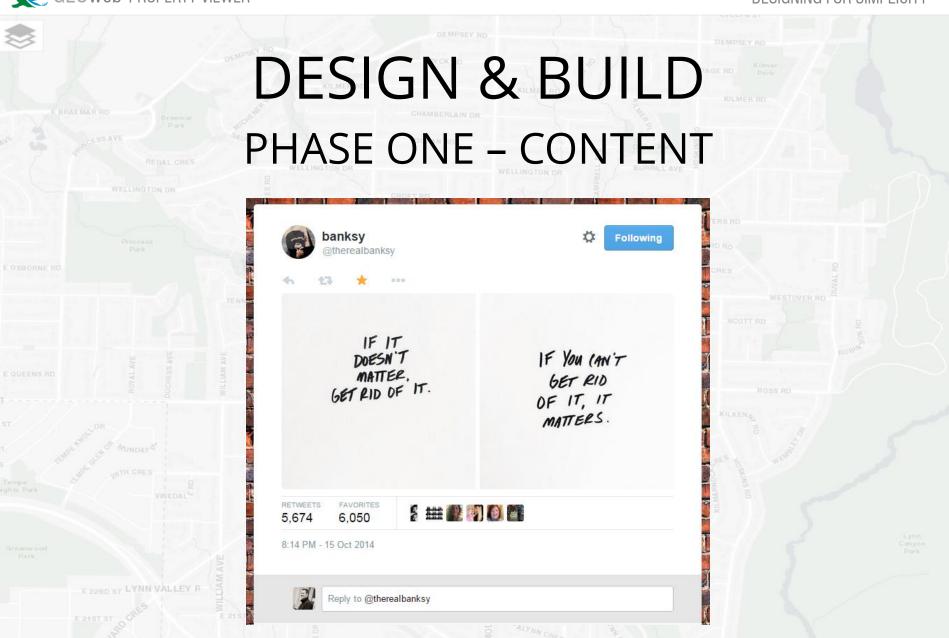


- More property-related info
- Easy to maintain, scalable, future proof

DESIGNING FOR SIMPLICITY









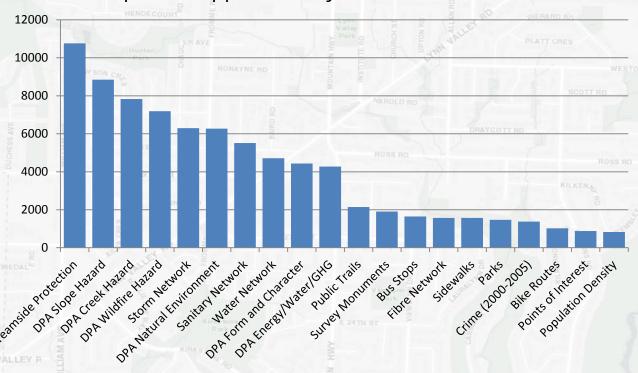


PHASE ONE - CONTENT

- Not starting from scratch
- 5+ years of user metrics
 - Basemaps
 - Layers
 - Tools
 - Search Methods

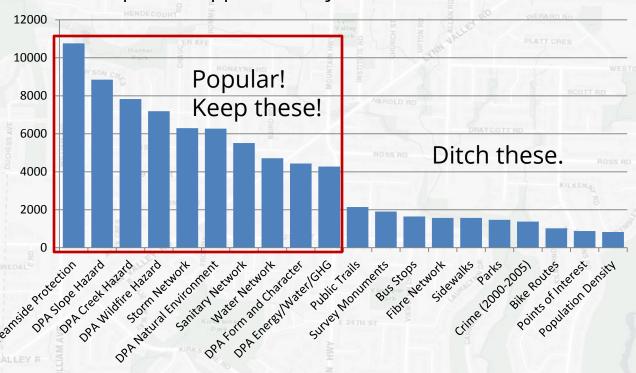
DESIGN & BUILD PHASE ONE – CONTENT

Flash Properties App: times layers were added in 2013



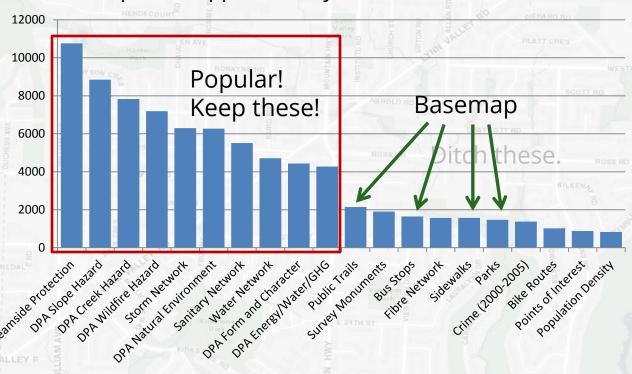
DESIGN & BUILD PHASE ONE – CONTENT

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DESIGN & BUILD PHASE ONE – CONTENT

Flash Properties App: times layers were added in 2013





DESIGN & BUILD

- Improve the content & look of our maps
- Clear symbology
- Clear typography, better labelling





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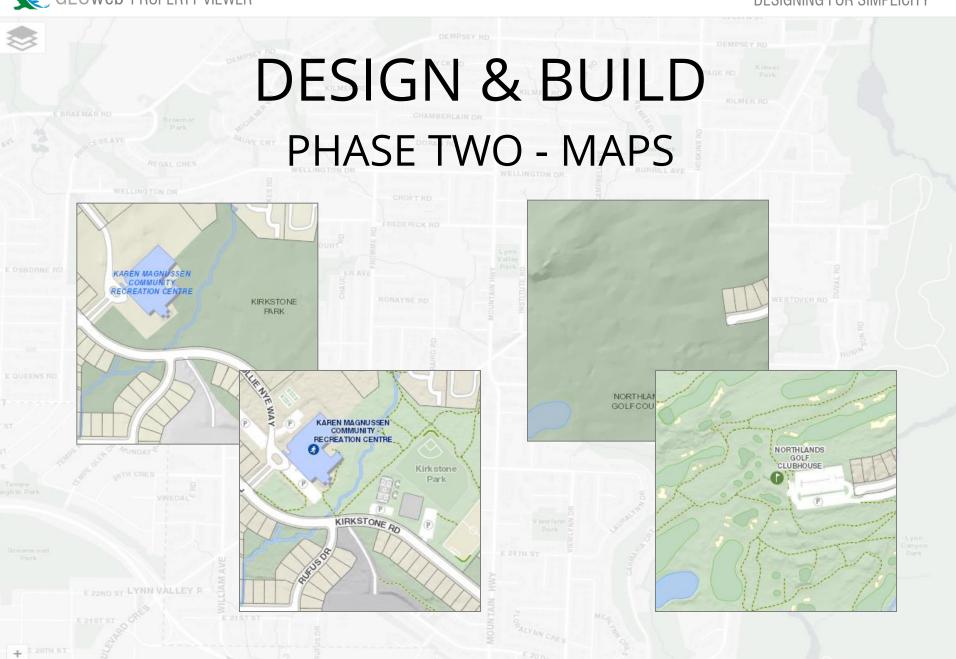
- Improve the content & look of our maps
- Clear symbology
- Clear typography, better labelling















- One Developer, three months
- Client-side only; Server is all good
 - Maps
 - Map APIs
 - Frameworks





Many well supported libraries:

Map Engines



Esri Javascript API



Leaflet



OpenLayers





Many well supported libraries:

Map Engines



Leaflet

OpenLayers





Many well supported libraries:

HTML5 Frameworks

B Bootstrap

ZURB Foundation



Boilerplate





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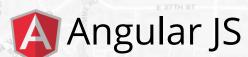


Many well supported libraries:

Javascript Architecture











Many well supported libraries:

Javascript Architecture











Backbone @ girbnb Pinterest







Angular JS HBO Google











Many well supported libraries:

Javascript Architecture











Map Engine



HTML5



<u>Javascript</u>



Angular JS





Map Engine



HTML5



<u>Javascript</u>



Map Server

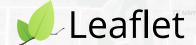








Map Engine



HTML5



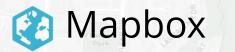
<u>Javascript</u>



Map Server







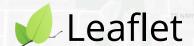


MapServer





Map Engine



HTML5



<u>Javascript</u>

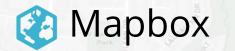


Esri Leaflet on **GitHub**

Map Server









MapServer





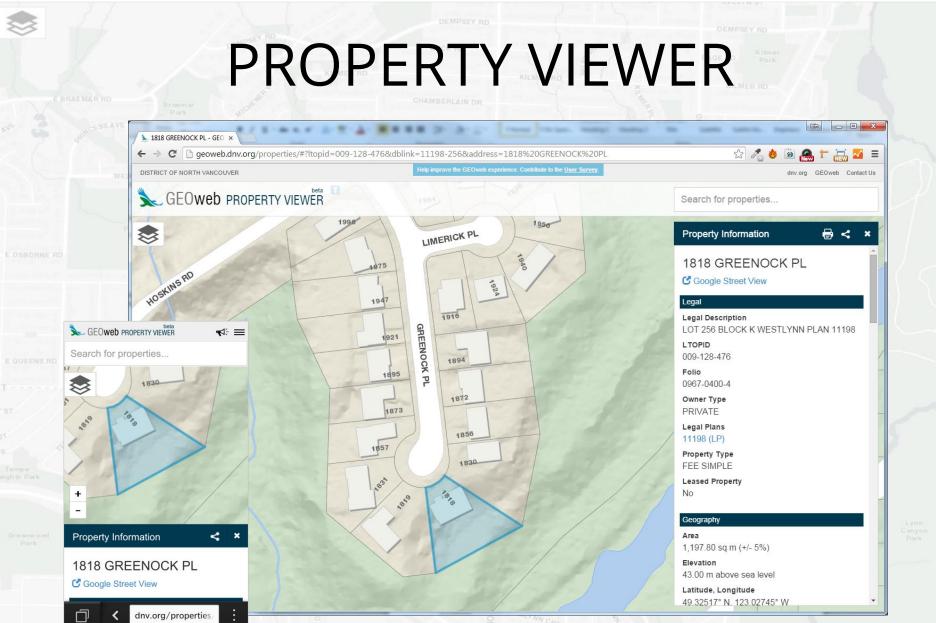
- Device Agnostic
- Fast
- Clear and Concise
- Better maps
- More property-related info HAZARDS & SOLAR
- Easy to maintain, scalable, future proof











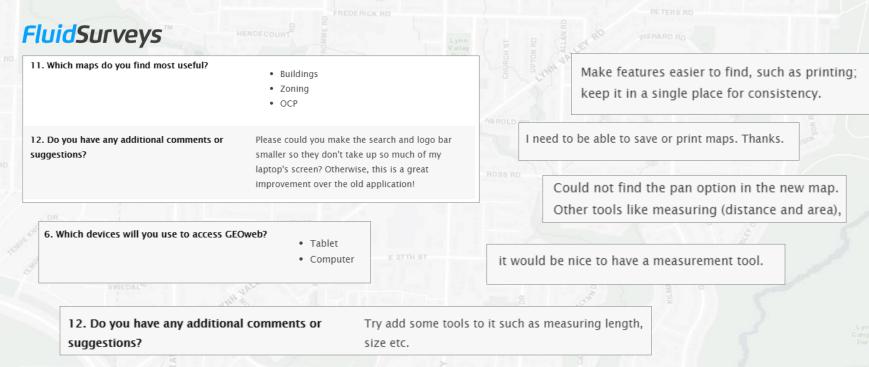




- App was launched in beta in July 2014
- Promoted feedback!
 - Online survey
 - Twitter
 - Emails
 - Phone calls



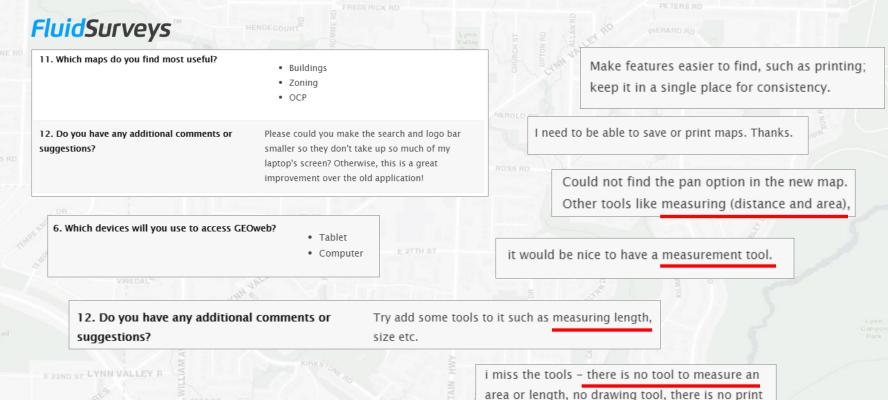
Very positive; always includes helpful criticism



i miss the tools – there is no tool to measure an area or length, no drawing tool, there is no print option and no contour layer to add. In addition, I



Very positive; always includes helpful criticism



option and no contour layer to add. In addition, I



CHAMBERLAIN DR

DORANTI

No, please explain...

THIS IS RIDICULOUS!! WHAT A COLOSSAL WASTE OF TIME TRYING TO PRINT EVEN BASIC IMAGES

I'm not sure

YOU NEED TO COMPLETELY REVAMP THIS - THIS IS DECADE OLD USEABILITY. COMPLETELY UNACCEPTABLE

12. Do you have any additional comments or suggestions?

10. Was the map easy to navigate?

10. Was the map easy to navigate? [other]

11. Which maps do you find most useful?

ST

ghts Park

Greenwood Park

E 21ST ST CRES

N VALLEY R

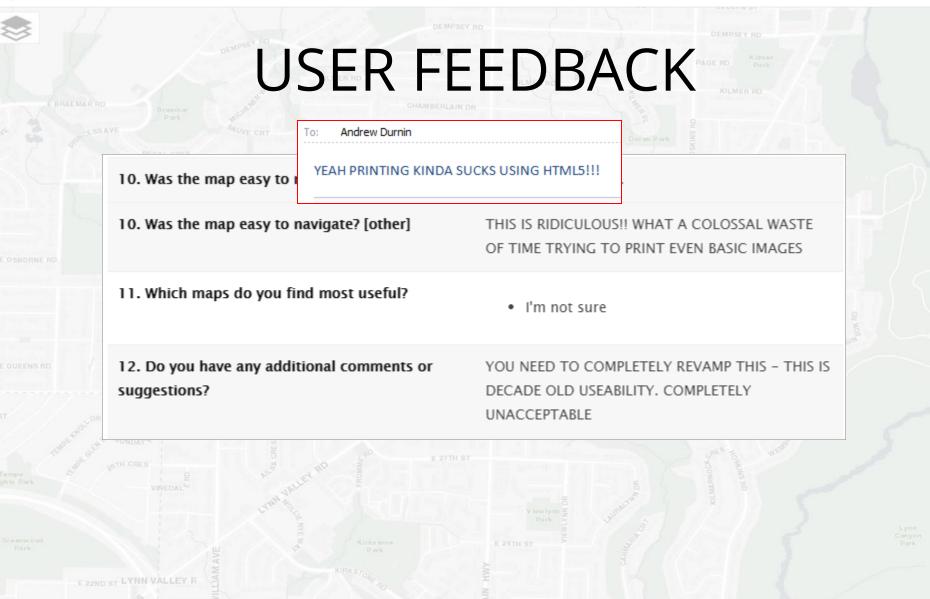
E 21STST

SDR

ALLYNN CREE

A RAIL









- Browser compatibility
- Consistency on all form factors
- Printing
- Dealing with Open Source projects
 - Things change quickly
 - Bugs



SUCCESSES

- Single code base
- Confidence in development plan
- Happy users
 - Realtors
 - Roofers
 - Assessors
 - DNV Utilities
 - DNV Construction







- Test Test Test
- Learn how to measure your application
- Understand what the code is doing
- Write the code yourself
- Don't copy and paste! Not too much, anyway...



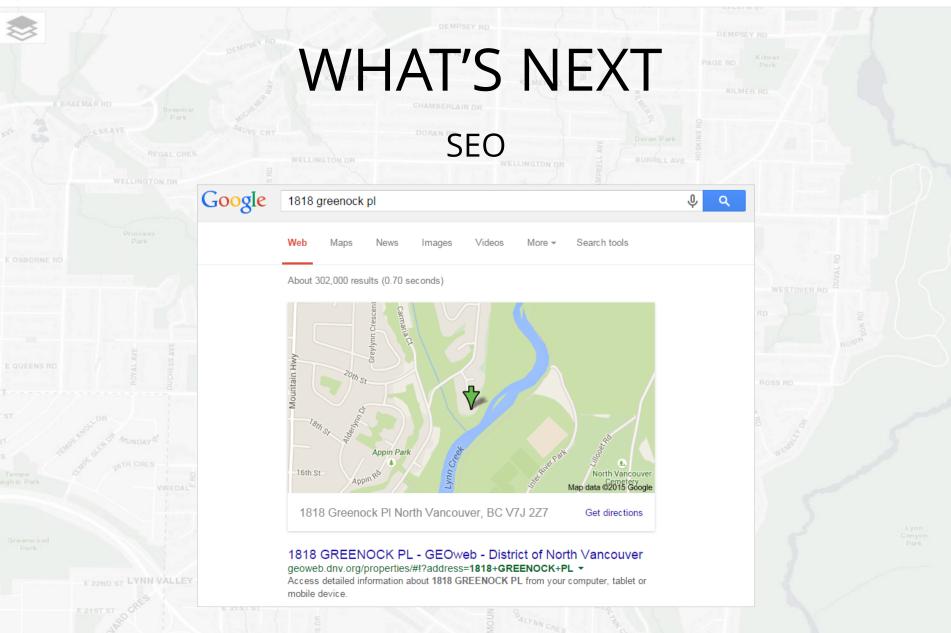
WHAT'S NEXT

SEO

- Dynamic sitemap
- Crawlable dynamic pages

```
<url>
  <loc>http://geoweb.dnv.org/properties/#!?address=1818
       +GREENOCK+PL</loc>
  <changefreq>weekly</changefreq>
  <priority>1.0</priority>
</url>
```







Common, extensible framework

gw.js

- Easy configuration
- Easy integration

http://devtools/dev/mapembed/debug/



- Common, extensible framework
- Easy configuration
- Easy integration

http://devtools/dev/mapembed/debug/

http://devtools/dev/mapembed/debug/?zoom=5&lat=49.33717060674193&lng=-123.10166804996803



WHAT'S NEXT

gw.js

- Common, extensible framework
- Easy configuration
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http://devtools/dev/mapembed/debug/?zoom=5&lat=49.33769138114837&lng=-123.10148701965008&nozoom&nopan&nokeyboard&noscalebar



- Common, extensible framework
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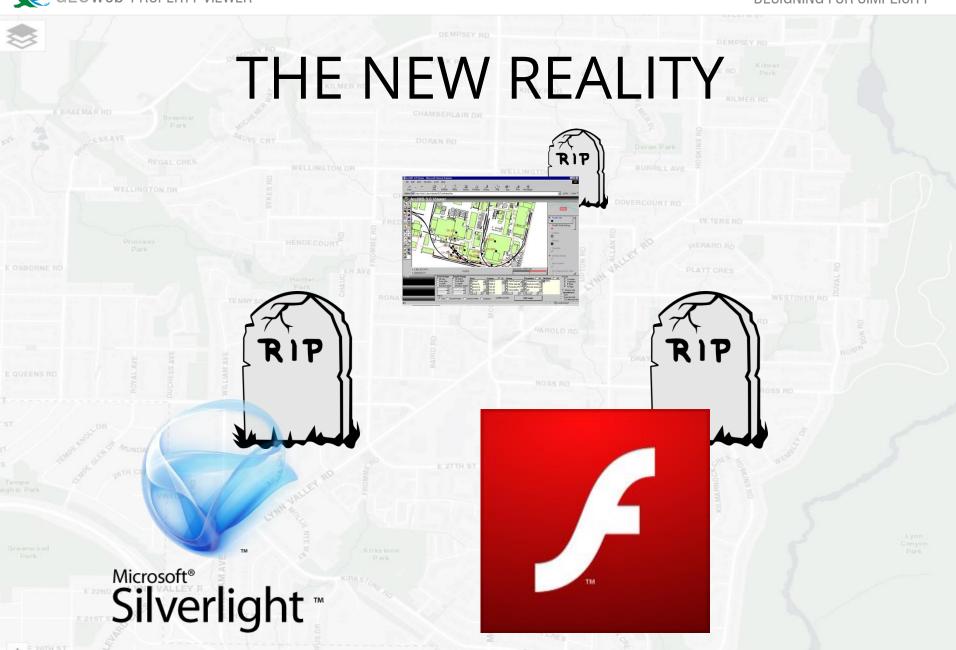
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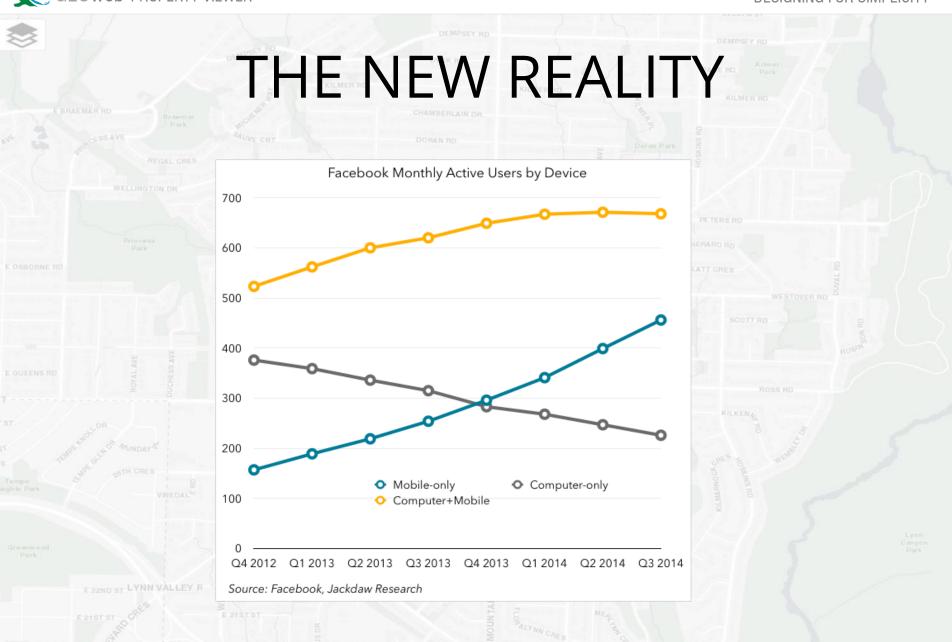


- More powerful CMS integration
- GEOtools → HTML5
- GEOtools for the public
- Additional focused apps























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